

UK

Robotic Watch Features:

Robotic Watch is a watch with unique characters

- It is friendly and intelligent. It talks to you all the time.
- It can diagnose itself. It can check its conditions and fix the problems once it is discovered.
- It will send out greetings in the morning.
- It is fun and decisive.

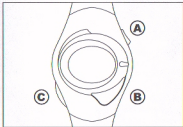
It can help you to make up a yes / no decision.

Or, it can help to decide which direction to go.

- With the spherical LCD dot matrix display, all the images come out with an exciting cyber feel!

Basically, the watch is divided into three modes:

- Time Display Mode
- Game Mode
- Decision Making Mode.



Time Display Mode:

- **Showing the current time**
- To see the current time, either press key A or key C.
- An opening animations will show and the LED lights will keep

flashing rapidly.

Lots of robotic sounds will come out as a greeting to you. Then, the current time will scroll from left to right gradually.

There are 3 different ways to display the current time.

The current time will hold for you for about 30 seconds.

It will change every 20 minutes:

- When the minute is 00-19: split screen at center to show time
- When the minute is 20-39: display time by filling dots
- When minute is 40-59: blinking screen

To see the date and the day of the week, simply press either key A or key C.

The date and day of the week will scroll from left to right.

The LED will flash for every 8 seconds and for 1 second after LCD off in the first 60 seconds. And the screen cover animation will be played every 1 minute after display off, from 6:00am to 11:58pm.

There are different styles of screen saver indicating the watch is still working.



To adjust the time, date and day of the week

To adjust the current time, press the key B (which is the select key), a tic-tac-toe game icon will appear. Press key A (mode key) 6 more times, you can go through the icons of the tic-tac-toe game, decision-making game, direction game, self-diagnosis, alarm setting, sound ON/OFF, then the time adjust mode. Press key C to confirm the time adjust mode.

To start adjusting the digits by pressing key A. When the correct digit turns out, press key C to confirm.

After finished adjusting the time (with AM/PM or 24-hour display format), the current year will display. If it is correct, simply press key C through digit after digit to confirm.

The final step is to correct the month & the day, which this affects the day of the week. Simply press key A to adjust and press key C to confirm. Return to the normal screen by pressing key C or time display mode by pressing key B.



To set the alarm

To set the alarm, first press key B and then key A several until the alarm icon appear, then press key C to confirm.

Set your alarm time based on the same procedure as adjusting the time, then a straight line with "OFF" will appear. It's indicating the alarm is in off position.

You can select the robotic tone you like in the alarm by pressing key A. Then, another curve of alarm tone will be demonstrated to you. There are 3 different alarm curves. You can press key C to confirm your selection. Then it will come back to the alarm icon.



Self-diagnosis

In the time display mode, press key B then key A three times, press C to perform the Self-diagnosis.



Game Mode:

Tic-tac-toe Game

Press key B to go into the Game mode, then press key C to confirm going into the Tic-tac-toe game.

The screen is divided into 9 parts. "O" represents you and "X" represents the watch. The game can be started by either "O" or "X" in random sequence.

Then, you can select the desired position by pressing key A and confirm by pressing key C. The winner sign will flash whenever one side wins. Or, the game come to an end when all 9 parts are fully filled.

The game will auto-off if no key pressing within 30 seconds.



Decision Making Mode:

In this mode there are two ways to make decision:

1. Yes/No decision by pressing key B once and pressing key A once.
2. Directional decision by pressing key B once and pressing key A twice.

Yes / No decision

3 styles of decision making format appear randomly:

- Icon War Style
- Music Circle Style
- Shooting Style

- Icon War Style

In this style, the Yes "✓" and the No "✗" will appear at the same time and fight with each other. During the fight, both signs will attack each other. If the stronger sign is a "✓", it will finally stay over the weaker sign "✗" and make it become smaller and smaller, and disappear



- Music Circle style

The principle of the Music Circle style is similar to the music chair. Two groups of signs will run clockwise. Both the Yes "✓" and the No "✗" sign will follow each other with the music tone. Once the music tone stops, the sign which stays in the middle of the front side will be the winner and it will flash.



- Shooting Style

Under the shooting style, two groups of signs will fall from the sky irregularly. A gun carriage is responsible to shoot down those signs. If the gun carriage concentrates on one side, the other side of sign will accumulate and finally covers the whole gun carriage. A big sign will flash to determine the answer.

from the screen finally. Hence, "✓" remains and flashes and vice versa.



Direction

3 styles of direction formats:

- Compass
- Random
- Slot machine



- Compass

An arrow rotates from the middle of the screen and points to various directions. It will gradually stop in one direction. One big arrow will run across the screen and point to that direction, which indicates which way you should go!



- Random

There will be 4 arrows in 4 edges of the screen. They will run one by one, which looks like a circle and then 4 arrows will come to the middle altogether and fight with each other to conquer the central place. After 2 cycles, a stronger arrow will force the other 3 to be crumbled, then the direction will be shown, which indicates which way you should go!



• Slot machine

There are 4 rolling signs on the screen, which is similar to a slot machine. Once the rolling stops, all 4 arrows will point to the same direction, which indicates the way you should go!



To set sound ON/OFF:

Press key B to go into the Game Mode, then press key A 5 times until the sound icon appears. Simply press key C to confirm. If the current status is off, you can turn it on by pressing key C, a short phrase of robotic voice will be delivered and the LED will flash to indicate you have selected "ON".

To switch it off, simply press key C again. The LED will still flash with no sound and the icon will change to music tone without any wave coming out.

All the sound will be shut off in this status except the key toggle key tone, which will remain in all situations.

Naughty Effect:

This effect can be activated in time/calendar mode by pressing key C (Enter key) and key A (Mode key) together and stopped by releasing both buttons or by body motion.

Welcome Greetings:

Everyday from 6:00am to next day 5:59am, the first time to press ENTER key C or MODE key A or by motion to see the time, it will have a welcome greeting animation.

Battery Replacement:

Unscrew the battery door from the back of the watch.
Lift up the battery contact.
Removed the exhausted battery and discard properly.
Replace exhausted battery with 1 CR2032 Lithium Cell Battery observing polarity indicated.
Snap the battery contact plate back in position.
Replace the battery door into the back of the watch and screw it tightly.

Caution:

- Battery should be replaced by adult.
- Battery are to be inserted with correct polarity.
- Free from water, liquid toiletries (Perfume, gasoline, hair spray, etc.), and moisture.
- Free from dirt, sand, and other sharp and small particles.
- Avoid long-term exposure to direct sunlight.
- Avoid extreme temperature.

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